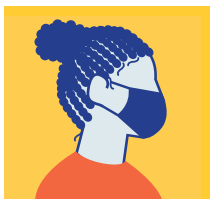


Costume Design

**TPA 6048
Spring 2022
Tuesday/ Thursday:
11:45-1:00
CON 0219**

WE PRACTICE PRECAUTIONS **Caring Classroom**

HELP KEEP OUR CAMPUS COMMUNITY SAFER.



WEAR A MASK.



OPEN DOOR WITH
CLEAN PAPER
TOWEL. DISCARD.



SANITIZE
SURFACES.



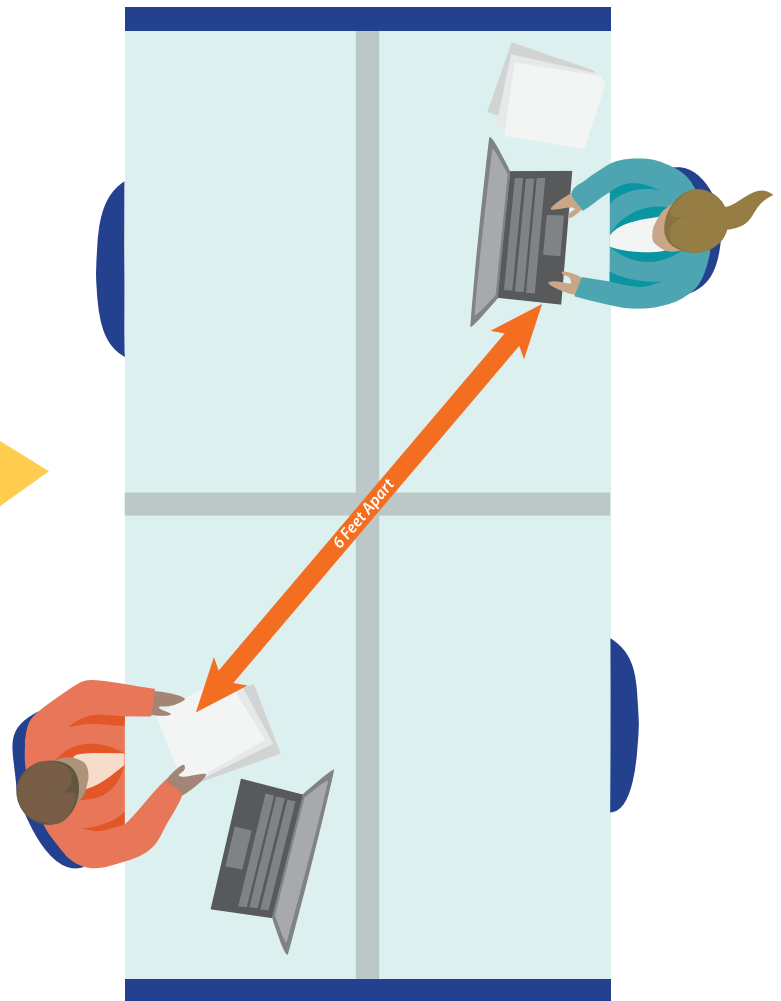
KEEP PHYSICAL
DISTANCE.



SANITIZE OFTEN.



COVER YOUR
COUGH.



UF Health Screen, Test & Protect.

Screen. Test. Protect.

Learn more at Coronavirus.UFHealth.org

Jen Dasher
204 McGuire Pavillion
352-273-0507
jdasher@arts.ufl.edu

Office hours: by Zoom Only T/TH 11:00-12:00

OBJECTIVES:

1. To demonstrate an understanding and appreciation of the elements and principals of design as integrated into costume design for movement based works.
2. To deepen understanding of socially cognizant design.
3. To fully and clearly express design ideas through visual and verbal communication.
4. To begin to understand the design process as the rendering moves to stage.
5. To gain an understanding of the intricacies of sculpting an artistic career.

LEARNING OUTCOMES:

1. Student will understand the processes by which a Costume Designer works on performance that is not rooted in a script.
2. Student will have begun to make potentially career-lasting connections and develop an understanding of the network around them.
3. Student will gain drawing, rendering, and organizational skills.

REQUIRED TEXTS:

The Firebird by Igor Stravinsky

RECOMMENDED TEXTS:

The Magic Garment: Rebecca Cunningham

Costume Character Figure Drawing: Tan Huaixiang

Drawing and Rendering for The Theatre: Clare P. Rowe

SUPPLIES:

Students will need a variety of art supplies for rough and final work on the design projects; these will vary according to individual preference. Some art supplies will be available for in-class experimentation before students invest in their own supplies.

COMPUTERS/TABLETS/SOFTWARE:

Students have access to SoTD Computer Lab via their student ID. Please contact Todd Bedell (tbedell@arts.ufl.edu) if you have any questions about access. You will be expected to produce paperwork via Excel, Numbers or Google Sheets and modify renderings via photoshop which are all available in the computer lab.

A tablet (IPad or Surface preferred) is highly useful in your future career. The industry standard app for digital rendering is ProCreate and is only available for use on apple products however similar apps are available for the Surface. You are not required to purchase a tablet but it is suggested during your time at UF.

GRADING:

The projects will be evaluated and critiqued in stages, with the project grade based on these stages of work, including artistic/conceptual work application of feedback, presentation, and adherence to deadlines. In theatre, time is money, and opening night is unlikely to be delayed until a designer manages to complete work.

The grading scale will be as follows:

A 94-100 % A- 90-93%
B+ 87-89% B 83-86% B- 80-82%
C+ 77-79% C 73-76% C- 70-72%
D 68-69% E 0-67%

ALL PROJECTS MUST BE SUBMITTED TO CANVAS FOR GRADING

The university grading policies for assigning grade points may be found at <https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

The final grade for the semester will be weighted as follows:

Design Project	40 %
Weekly Drawing Series	25 %
Pop Icon Project	25 %
Choreographer Presentation	10 %

LATE WORK WILL BE REDUCED ONE LETTER GRADE PER CLASS MEETING.

ATTENDANCE REQUIREMENTS:

The success of this course is based on discussion and class participation. Attendance is vital. Only one (1) unexcused absences from class will be permitted without penalty. Each additional unexcused absence will lower your final grade by 5%. Two (2) late arrivals and/or early departures to/from class will count as one (1) absence. Three unexcused absences will result in a failing grade in this class.

Excused absences are consistent with university policies in the undergraduate catalog (<https://catalog.ufl.edu/UGRD/academic-regulations/attendance-policies/>) and require appropriate documentation.

***COVID-19 Accommodation: Students who are medically required to quarantine will have documentation from a medical provider. Students who self-quarantine must communicate with the instructor and “attend” courses remotely synchronously, when available, or asynchronously if approved by the instructor.**

PROJECT DESCRIPTIONS

CHOREOGRAPHER PRESENTATION: Each student must propose a known choreographer to research and present to the class. Proposals must be approved by faculty. Presentations should be no longer than 15 minutes and be an analysis of the choreographer's work and career. Best research practices require a variety of sources; please plan to utilize the variety of research options available to you through UF libraries. Presentations must include:

- Biographical Information
- Arch of Career and why designer is relevant
- In depth analysis of one to two pieces
- Your response to work
-

CREATING A BRAND: POP ICON

Each student will select and have approved a pop-icon to design for. We will follow the standard design process of analysis, research, sketching, swatching, and rendering. The challenge of this assignment is the lack of script specificity: the music and performer's public life is the script. Students will design 3 costumes for their chosen icon taking into account the practical concerns of stage-wear. Each step of the process will receive feedback from both classmates and the instructor. Grades will be assigned based on students ability to develop and communicate design concepts for selected performer, incorporate design detail, plan for the practicality of each costume, and respond to design critiques.

DESIGN PROJECT: *The Firebird* by Igor Stravinsky

Complete design process includes: Design Contract, Design Calendar, Written Design Concept and Character Analysis, Paperwork Package, Research, Sketches, Swatches, Renderings, and Draper Packet. Project will follow the All-Designer's Document. See Canvas for more assignment details.

WEEKLY DRAWING SERIES:

Each week you will select a rendering by a working costume designer and replicate it. Replication includes any background, labeling, etc. You should choose the medium you feel the original designer used to render. Critiques of the Weekly Drawings will be every Wednesday.

COVID-19 GUIDELINES:

We will have face-to-face instructional sessions to accomplish the student learning objectives of this course. In response to COVID-19, the following policies and requirements are in place to maintain your learning environment and to enhance the safety of our in-classroom interactions.

1. You are required to wear approved face coverings at all times during class and within buildings. Following and enforcing these policies and requirements are all of our responsibility. Failure to do so will lead to a report to the Office of Student Conduct and Conflict Resolution.
2. This course has been assigned a physical classroom with enough capacity to maintain physical distancing (6 feet between individuals) requirements. Please utilize designated seats and maintain appropriate spacing between students. Please do not move desks or stations.
3. Sanitizing supplies are available in the classroom if you wish to wipe down your desks prior to sitting down and at the end of the class.
- 4.
5. Follow your instructor's guidance on how to enter and exit the classroom. Practice physical distancing to the extent possible when entering and exiting the classroom.

<https://coronavirus.uflhealth.org/>
<https://coronavirus.ufl.edu/forward-students-families/forward-students-families-health-safety/>

ZOOM ETIQUETTE:

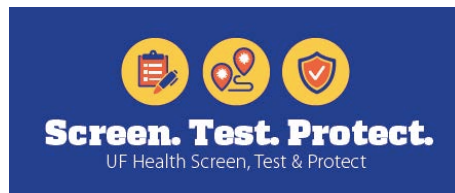
You are required to use video in all zoom based class sessions. Classes are not recorded and participation is required.

Please keep audio muted when not speaking.

We will utilize reactions and breakout rooms. If you are unfamiliar with these functions, please familiarize yourself at ufl.zoom.us.

Zoom Classes should be thought of as attending a public meeting. Appropriate attire and setting should be considered.

Zoom Fatigue is REAL. We have designed this course to vary the class meeting. If a break is needed, please ASK - your colleagues may feel the same way!



Seek Medical Help for COVID-19 Symptoms*



Persistent
Cough

☐

Fever: 100.4+

☐

New Loss of
Taste or Smell

☐

Muscle Pain/
Headaches

☐

Shortness
of Breath

☐

Sore Throat

☐

**Other symptoms may include chills, diarrhea or feeling ill in any other way.*

UF Health Screen, Test & Protect.
Screen. Test. Protect.
Learn more at Coronavirus.UFHealth.org

USE OF ELECTRONIC DEVICES:

The use of cell phones or other mobile devices is disruptive, and therefore is prohibited during class. Except in emergencies, those using such devices must leave the classroom for the remainder of the class period. Classes may not be recorded without express permission from the instructor.

ONLINE COURSE EVALUATIONS:

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at <https://evaluations.ufl.edu>. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students <https://evaluations.ufl.edu/results/>

HONESTY POLICY:

UF students are bound by The Honor Pledge which states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The Honor Code (<http://www.dso.ufl.edu/sccr/process/student-conduct-honorcode/>) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel.

If you have any questions or concerns, please consult with the instructor.

STUDENTS WITH DISABILITIES:

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

HEALTH AND WELLNESS:

U Matter, We Care: If you or someone you know is in distress, please contact umatter@ufl.edu, 352-392-1575, or visit umatter.ufl.edu/ to refer or report a concern and a team member will reach out to the student in distress.

Counseling and Wellness Center: Visit counseling.ufl.edu/ or call 352-392-1575 for information on crisis services as well as non-crisis services.

Student Health Care Center: Call 352-392-1161 for 24/7 information to help you find the care you need, or visit shcc.ufl.edu/.

University Police Department: Visit police.ufl.edu/ or call 352-392-1111 (or 9-1-1 for emergencies).

UF Health Shands Emergency Room / Trauma Center: For immediate medical care call 352-733-0111 or go to the emergency room at 1515 SW Archer Road, Gainesville, FL 32608; ufhealth.org/emergency-room-trauma-center.

ACADEMIC RESOURCES

E-learning technical support: Contact the UF Computing Help Desk at 352-392-4357 or via e-mail at helpdesk@ufl.edu.

Career Connections Center: Reitz Union Suite 1300, 352-392-1601. Career assistance and counseling services career.ufl.edu/.

Library Support: cms.uflib.ufl.edu/ask various ways to receive assistance with respect to using the libraries or finding resources.

Teaching Center: Broward Hall, 352-392-2010 or to make an appointment 352-392-6420. General study skills and tutoring. teachingcenter.ufl.edu/

Writing Studio: 2215 Turlington Hall, 352-846-1138. Help brainstorming, formatting, and writing papers. writing.ufl.edu/writing-studio/

Student Complaints On-Campus: sccr.dso.ufl.edu/policies/student-honor-code/student-conduct-code/
On-Line Students Complaints: distance.ufl.edu/student-complaint-process/



Wondering how far is far enough?



← “GATOR GOOD DISTANCING” = 6 FEET →



Screen. Test. Protect.
UF Health Screen, Test & Protect

UFHealth
UNIVERSITY OF FLORIDA HEALTH

COURSE CALENDAR

Thursday, January 6

Intro to Course

Tuesday, January 11

Collaborators: The Costume Shop

In Class Critique/Due: Weekly Drawing 1

Thursday, January 13

Design for Dance

Due: List of Proposed Choreographers for Research

Tuesday, January 18

Class Discussion: The Firebird

In Class Critique/Due: Weekly Drawing 2

Thursday, January 20

Class Discussion: The Firebird

Tuesday, January 25

Design Working Session #1

Thursday, January 27

NO CLASS: URTA

Tuesday, February 1

Design for Dance

In Class Critique/Due: Weekly Drawing 3

Due: Choreographer Presentation #1 (Jordan
Watson)

Antigone Dress (Andrea, Angie)

Thursday, February 3

Building a Brand for the Pop Icon

Due: Choreographer Presentation #2 (Kami Lagrosa)

Antigone Dress (Andrea, Angie)

Tuesday, February 8

Design for Dance

In Class Critique/Due: Weekly Drawing 4

Due: Choreographer Presentation #3 (Amanda Jones)

Thursday, February 10

Design Working Session #2

Tuesday, February 15

Design for Dance

In Class Critique/Due: Weekly Drawing 5

Thursday, February 17

Pop Icon Research Due

Due: Choreographer Presentation #4 (Andrea Herrera)

Tuesday, February 22

Design for Dance

In Class Critique/Due: Weekly Drawing 6

Due: Choreographer Presentation #5 (Helen Peterson)

Dance 2022 Dress (Kami, Jade, Angie)

Thursday, February 24

Design for Dance

Dance Dress (Kami, Jade, Angie)

Tuesday, March 1

Design Presentation and Production Feedback

Thursday, March 3

In Class Critique/Due: Pop Icon Sketches

Tuesday, March 8

Spring Break

Thursday, March 10

Spring Break

Tuesday, March 15

Design Working Session #3

Thursday, March 17

Design for Dance

Due: Choreographer Presentation #6 (Jade Zhang)

Tuesday, March 22

Design for Dance

In Class Critique/Due: Weekly Drawing 7

Thursday, March 24

In Class Critique/Due: Pop Icon Renderings

Tuesday, March 29

Design for Dance

In Class Critique/Due: Weekly Drawing 8

Due: Choreographer Presentation #7 (Angie Zaytseva)

Thursday, March 31

Design Working Session #4

Tuesday, April 5

Design for Dance

In Class Critique/Due: Weekly Drawing 9

Marisol Dress (Jordan, Helen, Angie)

Thursday, April 7

Design for Dance

Marisol Dress (Jordan, Helen, Angie)

Tuesday, April 12

Design for Dance

In Class Critique/Due: Weekly Drawing 10

Thursday, April 14

Design for Dance

Tuesday, April 19

Final Design Presentation

Thursday, April 28

Costume Design Package Due to Canvas